



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and SBF Convention Card		
OVERCALLS (Style; Responses; ½ Level; Reopening )		OPENING LEADS STYLE					
Normally 7-16 HCP at 1-level and 10-16 at the 2-level Maybe lighter w/ passed partner and good suit.			Lead	In Partner's Suit	NCBO:	Sweden	
Jump RAISE = PRE		Suit	1 <sup>st</sup> – 3 <sup>rd</sup> – 5 <sup>th</sup>	Same	Event:	OBS1 2001	
		NT	As Above	Same	Players	Anders Ljung – Jan Olov Andersson	
		Subsequent	2 <sup>nd</sup> – 4 <sup>th</sup> thru declarer		<b>SYSTEM SUMMERY</b>		
		Other :	Vs NT: K asks CT / UB; A asks ATT		<b>GENERAL APPROACH AND STYLE</b>		
1NT OVERCALL ( 2 <sup>nd</sup> / 4 <sup>th</sup> Live; Responses; Reopening )		LEADS					
15-18 HCP (STAY, TRF), Reopen 1NT = 11-16 HCP		Lead	Vs. Suit	Vs. NT			
Reopen 2NT = NAT (19-21 as opening 2NT)		Ace	AK (even)	ASK ATT	1♣ = 16+		
		King	AK (odd ), KQ(x)	ASK CT / UB	5c M		
		Queen	QJ+, Qx	KQ+, QJT+, QJ9+	(12)13 – 15 NT		
		Jack	JT+, Jx	AQJ+, JT+, Jx	2♦ = Multi		
JUMP OVERCALLS (Style; Responses; Unusual NT )		10	HJ10+, 109+, 10x	HJ10+, 109+, 10x	WK 2M		
2M = 6+c, Opening Values		9	H109+, KJ9+, 9x	H109+, A/KJ98+, 9x	Verdi Preempts		
2-Suit: 2NT = Two lowest unbid 55+DIST		Hi-x	HxS, Sx	HxS, Sx, xxSxx, Sxx			
		Lo-x	HxxxS+, xxxS, Sx	HxxxS+, Sx			
		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
DIRECT AND JUMP CUE BIDS ( Style; Responses; Reopen )			Partners Lead	Declarer's Lead	Discarding	VERDI PRE-bids. 2NT - 3♥ Shows PRE in next suit	
Highest unbid and another s unbid suit, 55+ DIST		Suit: 1 <sup>st</sup>	Hi = DISCRG	Hi / Lo = O	Hi = DISCRG	3♠ = Any 6+c SOL suit	
Jump Cuebid asks for stop		2 <sup>nd</sup>	Hi / Lo = O		Hi / Lo = O		
		3 <sup>rd</sup>					
		NT: 1 <sup>st</sup>	Hi = DISCRG		Hi = DISCRG		
		2 <sup>nd</sup>	Hi / Lo = O		Hi / Lo = O		
VS. NT ( vs Strong / Weak ; Reopening; PH )		3 <sup>rd</sup>	S/P		S/P		
WEAK: ASPTRO: 2♣: ♥+any , 2♦: ♠+any , 9+cards in 2 suits		Lavinthal					
STRONG: DONT: DBL=1-suiter, 2♣♦♥ = that suit and a higher. 2♠ NAT but worse than DBL, 2NT = Minors							
		<b>DOUBLES</b>					
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT-bids )		TAKEOUT DOUBLES (Style; Responses; Reopening )			SPECIAL FORCING PASS SEQUENCES		
		Upto 2-level DBL is very often TO					
LEB after (WK2x) - DBL - (P)		Over RDBL: Pass is NEU					
VS. ARTIFICIAL STRONG OPENINGS					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
		SPECIAL, ARTIFICIAL AND COMPETITIVE DBL:s / RDBL:s			1♦ Possible with 4♦5♣		
Usually PASS first with 13+ HCP		NEG DBL then new suit = F1					
		Most low-level DBLs = TO			Psychics: Seldom, and very seldom with PRE / ART		
OVER OPPONENTS' TAKE OUT DOUBLE							
1M - (DBL) - 3M = PRE raise							