DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SI	GNALS				WBF and SB	F Convention	Card
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE					1		BRIDON
Aggressive on 1-level, 6-16, may be on a 4 card suit (seldom)		Lead		In Partner's Suit		1		
Sound on 2-level, 10-16 and 5+ suit	Suit	3 <sup>rd</sup> and lowest		Same		1		
2 NT after 1-level M-overcall shows support and is INV+	NT	3 <sup>rd</sup> and lowest * <b>except if Russinow</b>		Same		1		75.00
Cue shows a good raise, (good raise+ after 2-level overcall)								
Ns is Nat F1 but we may have to lie because we have no	Subsequent	Through dec:3 <sup>rd</sup> and lowest Through dummy:2 <sup>nd</sup> -4 <sup>th</sup>		Same		Category:		
better alternative, it could even be on a 2 card suit.						NCBO:		
1N OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)						Event:	Niklas Da	ta
Direct:15-18, continuation as after NT opening	Other: *Against 3 NT gambling and situations similar to					Players:	Fredrik Ny	ström-Peter Strömberg
Reopen: 11-14, same cont.	1	gambling we lead our spot cards as normal but 10-A according to russinow.				SYSTEM SU	MMARY	
JUMP OVERCALLS (Style; Responses; Unusual NT)						GENERAL AF	PPROACH AN	ND STYLE
1-Suit:weak jump shifts, may be 5 card suit in green	LEADS	DS				Strong *		
2-Suit: 2NT shows at least 5-5 in 2 lowest unbid suits and		Vs. Suit		Vs. NT		1 ♦=0+ ♦		
opening strength or more	Ace	Ax, Akx+, AKQ+		Same, *unless russinow		1M=10-15,	5+	
Reopen: 2NT=19-21	King	Kx, AK, KQ+, KQJ+		Kx, AKQ+ AKJT+ KQx+		Variable NT opening		
				*unless russinow		Aggressive style		
DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)	Queen	Qx, Qj+, AQJ+			KQJx, KQT9+,	Relay bidding after 1 ♣, 2 ♣ ♦, 2NT		
Direct Cue = 5+highest unbid and 5+ other unbid, opening				AQJ+, *	unless russinow			
strength+	Jack	Jx, JT+, AQJ+		Same *	unless russinow	1NT Opening	gs:	1 <sup>st</sup> -3 <sup>rd</sup> NV:10-12, else 14-16
Jump Cue = Asking for stopper, normally a 7+ solid suit	10	Tx, T9+, 3 <sup>rd</sup> 9x, or 3 <sup>rd</sup>		Same *	unless russinow	2-over-1 Res	sponses:	FG
somewhere	9			Same		SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Same when reopen	Hi-x	Sx, xxSx, xxSxxx		Same		1 ♦-1M can be on a 3 card suit and 0 Hcp.		
VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)	Lo-x	xxS, xxxxS Same			1 NT 1 <sup>st</sup> -3 <sup>rd</sup> NV is 10-12			
2♣=At least (43) in M's, if only (43) then usually 5+♦	SIGNALS IN ORDER OF PRIORITY					2 NT=12-15 and at least 5-5 in m's		
2 ♦=Weak or strong overcall in one M, 2 ♦-2M is P/C		Partner's Lead	Declarer'	s Lead	Discarding			
2M=Intermediate strength, about 12-15 on a 5332	Suit: 1 <sup>st</sup>	Att.	Count	Att				
2N=m's	2 <sup>nd</sup>	Count	S/P		Count			
D=Penelty oriented, if bal then at least openers higher	3 <sup>rd</sup>	S/P		S/P				
intervall	NT: 1 <sup>st</sup>	Att	Count		Att			
Passed hand:D=M's, 2m=5+m and 4+M	2 <sup>nd</sup>	Count	S/P		Count	SPECIAL FOR	RCING PASS S	SEQUENCES
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	3 <sup>rd</sup>	S/P		S/P			NT we have e	
2NT=15-18, D=T/O, after (2♦-♠)-D-(p) we use Lebensohl	OTHER SIGNALS (INCLUDING TRUMPS)							stablishes FP to 2 NT
(2M)-(3M)=minors, (2M)-4m=5+m and 5+oM	Hi-Low is odd number of cards and discouraging					1 NT-(2X=Art)-D establishes FP to 2 NT		
(2m)-3m=5+♠ and 5+ other unbid suit	S/P in trumps:3 <sup>rd</sup> lowest says that you will make a S/P with the 2					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
VS. ARTIFICIAL STRONG OPENINGS	next trumps.					After opening 1 *, 2 * •, 2 NT we may start relay bidding.		
Bid in suit shows that suit or the 2 above, destructive, can be	DOUBLES					In the relay bidding we count zz and not Hcp.		
very light.	TAKEOUT DOUBLES (Style; Responses; Reopening)					A=3 zz, K=2 zz, Q=1 zz, SING K=1 zz, SING Q= 0 zz, J=0 zz		
NT-bids shows pointed or rounded, also destructive	May be light with classic shape. (1X)-D-(p)-2x=INV+						,,,	
On strong hands we pass at first.	(1♠)-D-(p)-1NT=0-7 any dist					Psychics:	Happens h	ut pretty rare
OVER OPPONENTS' TAKEOUT DOUBLE	(3♣)-D-(p)-3♦=0-7(8) any						. Idppolio D	a. p. o
RD is strong, usually 10+ and establishes FP to one step	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					]		
higher	Lightner D's					]		
	Deponentia Die					1		

Responsive D's

Invitational D's

After 1M-(D) we use transfers