

DEFENSIVE AND COMP	
OVERCALLS	
1x/2♥ = wide range (6-17) w/5+suit. Resp: new suit = NF, cue = ART F1, 2N = 10+ with 4+supp	
2m = 5+m & 4+M	
Reopen: same style	
1NT OVERCALL	
(1m) - 1N = 15-18	
(1M) - 1N = 54+ in m's Resp: 2♣ = p/c in 5+m, cue = F1	
Strength depends on pos/vuln and shape.	
JUMP OVERCALLS	
2♦ = 11/12-15 w/5+suit & 4+M. Resp: 2♥ = p/c	
2M = 11/12-15 w/5+M & 4+m. Resp: 2N = F1	
3m = 12-15 w/decent 6+suit	
Reopen: 2x = 9-12 w/6+, 3x = good 7+suit	
DIRECT and JUMP CUE-BIDS	
(1m) - 2-lvl = 16+ w/any 6+suit	
(1M) - 2-lvl = 55+ in oM & m	
3-lvl = ASK for stopper	
4-lvl = good PRE in a M	
VS NT	
D = PEN, 2♣ = 4+♥ & 4+ any, 2♦ = 4+♠ & 4+ any	
VS PREEMPTS	
D = T/O	
VS STRONG 1m / 2-way 1S	
pass = may be strong, D = M-overcall, 1♦/1N = m's/M's, 1♥ = reds/blacks, 1♠ = rounded/pointed, 2x = nat	
OVER OPPONENTS T/O DOUBLE	
RD = 7+ "BAL", pass = may be strong, bid = norm TRF	

LEADS AND SIGNALS			
OPENING LEAD STYLE			
	Lead	In partners suit	
Suit	3 <sup>nd</sup> /5 <sup>th</sup>	same	
NT	3 <sup>nd</sup> /5 <sup>th</sup>	same	
Subseq	same		
Other: K vs PRE or 5+level asks for count			
LEADS			
	Vs Suit	Vs NT	
Ace	Ax(x), AKx	same	
King	AK, KQx	same	
Queen	QJx(x)	same	
Jack	J10(x), AQJ(x)	same	
10	10(9)x, HJ10(x)	same	
9	9x, HT9(x)	same	
Hi-x	xx	same	
Lo-x	1 <sup>st</sup> /3 <sup>rd</sup> /5 <sup>th</sup>	same	
SIGNALS IN ORDER OF PRIORITY			
	Partners	Declarer's	Discarding
Suit: 1 <sup>st</sup>	Low=E	Low=2	Low=E
2 <sup>nd</sup>	Low=2		Low=2
3 <sup>rd</sup>	S (rare)		
NT: 1 <sup>st</sup>	Low=E	REV Vinje	Low=E
2 <sup>nd</sup>	Low=2	Low=2	Low=2
3 <sup>rd</sup>	S (rare)		
Signals: low = E or even (2), REV Vinje in trumps (optional, small cards may not mean anything)			
DOUBLES			
TAKE-OUT DOUBLES (style)			
Aggressive NV and don't promise perfect shape.			
SPECIAL DOUBLES			
D is TRF after 1M - (2x).			
Supp-D			

CONVENTION CARD	
Category:	BLUE
NCBO:	SWEDEN
Event:	Niklas Data
Players:	Nilsson - Eriksson
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Strong 1♣ with 5-card M's and variable NT. 1♦ is natural or bal. 2-suited overcalls (1N-2N) and sound PRE when no fit is found.	
1NT OPENING: 11-14 NV 1st, 2nd & 4th else 14-16	
2/1 RESP: ART or support	
SPECIAL BIDS THAT MAY REQUIRE DEF	
1♣ = 15+	
1♣ - 1♦ = 0-9	
1♦ = 11-16 nat or bal	
1♦ - 1♥ = ART @	
1M - 2♣ = ART @, (13)14+	
1M - 2♦/♥ = TRF	
2♥ = 10-14 w/4♥ & 5+♣	
2N = 10-14 w/55+ in m's	
(1x) - 1N/2y/2N = 2-suiter	
OTHER	
After opening and enemy T/O D then RE's pass may conceal a good hand without support.	