



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBFB and SBF Convention Card		
OVERCALLS (Style; Responses; ½ Level; Reopening)		OPENING LEADS STYLE					
Sound(occ. weak for led), seldom 4-card.		Lead	In Partners Suit				
PRE raises, new suit at 1-level and jump =F1, CUE=F1	Suit	1 st 3 rd 5 th	1 st 3 rd 5 th				
1NT/2X TRF after D, TRF from 2opening suit	NT	As above, attitude	As above, attitude		Category:	Blue	
High cuebids = support, INV+	Subsequent	2 nd 4 th thru declarer	2 nd 4 th thru declarer		NCBO:	SWEDEN	
Jumps to 4♣♦ fit-showing	Other :	K from AK at 5+ level for count			Event:	All	
Reopening may be weaker – cuebids forcing					Players	PG Eliasson Svante Ryman	
1NT OVERCALL (2 nd / 4 th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY			
15-18 2♣ Stayman asks range and M, 2♦ Stayman GF, 2M/3m for play, 3M F1 0-1M 45, 54 minors	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE		
Reopening: 11-16 as above	Ace	AK+	AK+		1♣ 17+ any distr		
	King	AK, KQ+	KQ+		5 – card majors – 1NT NF		
	Queen	QJ+, Qx	QJ+, Qx				
	Jack	J10+, Jx	J10+ AQJ+ Jx		1♦ 11-13 semibal or 4414 11-16 or 10-16 NAT 4c may have 5c♣		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109+, 10x	109+, HJ10+,10x		1 NT openings: 14-16semibal (4441, 6m)		
1-suit: VUL vs NV intermediate, others weak	9	9x, H109+	9x, 98+, 9xx H109+		2 over 1 respons F1		
2-suit: 2NT sound two-suiter(two lowest NV may be weak), but NAT 19-20 reopening.	Hi-x	Sx, HxS(x), HxSxxx	Sx(+), HxS(x), HxSxxx				
	Lo-x	HxS(x), HxxxS, xxxxS	HxS(x), HxxxS+, xxxxS				
	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer´s Lead	Discarding	1♣ 17+ any distr		
Sound two-suiters: 2m/M= highest + X, 3m/M = ? stopper	Suit: 1 st	Hi= DISCRG	Hi/lo= odd	Hi= DISCRG	2 Nt 5-5 Minors 3-10		
	2 nd	Hi/lo = odd	Suit preference	Hi/lo = odd			
	3 rd	Suit preference		Suit preference			
VS. NT (vs Strong / Weak ; Reopening; PH)	NT: 1 st	As above	As above	As above	4♣/♦ Strong 4♥/♠ opening, solid or semisolid suit		
ASPTRO, i.e.	2 nd				1♥/♠ -3♣/♦ are invitational raises		
2♣=4+♥ & other suit, often canapé	3 rd						
2♦=4+♠ & other suit, often canapé	Signals (Triumph):	Hi/lo in trumps=odd. When discrg.			1♥/♠ -(D)-1NT cont. (1X)-1Y(D/1)-1NT cont.		
Responses: relay = pass or correct, 2NT F1		or Sp, high ODD may indicate interest in higher-ranking suit, even lower.			(1X)-1/2Y(pD/2)-2X cont. (2♣nat)2X(all) 3♣ cont.		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES						
D: 2 T/O, 3 ♦/♥ T/O, 3♣/♠Optional by 2 nd hand, 3 ♦T/O	TAKEOUT DOUBLES (Style; Responses; Reopening)						
4m better minor T/O by 2 nd hand, T/O by 4 th hand, 4m two-suiter when jumping(bid suit & higher)	Opening values, 3+ M unless 17+						
	(1♠)D(p)-1NT negativ0-6/7, CUE-BID=F to S/A			SPECIAL FORCING PASS SEQUENCES			
VS. ARTIFICIAL STRONG OPENINGS	Resp D: 8+ HCP						
Weak jump overcalls, 1 / 2 NT minors	LEB-Variations						
(1♣)-2NT = 5-5 with out ♣	SPECIAL, ARTIFICIAL AND COMPETITIVE DBL:s / RDBL:s			IMPORTANT NOTES THAT DON´T FIT ELSEWHERE			
D overcall in bid suit	(1x)-overcall-(raise/new suit) D=T/O. Maximum overcall			Conventional defences vs ART systems/openings			
OVER OPPONENTS` TAKE OUT DOUBLE	Double. Opener´s 2 nd round D in NF situation= T/O or 3card			Checkback Stayman			
1X = F1, except after 1m = TRF, 1nt cont TRF 2NT/3m show support, other jumps splinter	Raise. Most low-level D = T/O. Support D; 1M-(1x)-D= negative or invitational 3 cards support			Many lebensohl 1/2NT bids			