

DEFENSIVE AND COMPETITIVE

OVERCALLS

Natural

1 NT Overcall (2nd / 4th Live; Responses; Reopening)

15 – 18; Reopening 11-14

JUMP OVERCALLS

1-Suit: Weak
2-Suit: Strong, NF

2 NT against 1 x is 2-lowest suits that haven't been shown, weak or many playing tricks

DIRECT AND JUMP CUE BIDS

Direct Cuebid 55+ highest+one good hand!
Jump overbid asks for stopper (BROWN STICKER)

VS. NT

D	15+
2	Asking for M
2	5-6+M weaker than 2M
2	Natural
2NT	Two suits

If both hands have passed

D	One suiter
2	4+ and one more 4+ suit
2	4+ and one 4+M
2	4+ and 4+
2	5+

VS. PREEMPTS

2 suit	D is 15+ bal, 2NT takeout
3 suit	D is takeout

VS. 1 STRONG

Non Vun; D = , 1 = , 1 / = 4 card suit with longer m, 1NT= m's. In Vun D, 1 shifts with 1 M!!!

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partners Suit
Suit	1 st , 3 rd , 5 th	1 st , 3 rd , 5 th
NT	1 st , 3 rd , 5 th	1 st , 3 rd , 5 th
Subseq	1 st , 3 rd , 5 th	1 st , 3 rd , 5 th

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx	AKx
King	AK or KQx	AKJ10 or KQJx
Queen	QJx	KQ109x
Jack	J10x	J108x
10	109x	J1087x
9	9x	98x
Hi-x	Even count cards	Even count cards
Lo-x	odd count cards	odd count cards

SIGNAL IN ORDER OF PRIORITY

	Partner's lead	Declarer's Lead	Discarding
Suit	1 Encouraging	Length	Encouraging
	2 Length		Suit pref.
	3 Suit pref.		Length
NT	1 Encouraging	Length	Encouraging
	2 Length		Suit pref.
	3 Suit		Length

Low = Encouraging • Even; High = Discouraging • odd
Suit preference = High cards for high suits
Vs NT = Oddball, low card likes the lead

DOUBLES

Negative.

Convention Card



EVENT:	OBS1
NCBO:	SWEDEN SÖRÅKERS BK
PLAYERS:	THOMAS LARSSON PETER VENTURA

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Strong with mostly natural bidding
1 1+
1 5+ suit and 10-15
1 NT opening: 14-16
2 over 1 responses: GT+

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1 , 1 , 2

Bid	Tick If UN-NAT	Min No. Of card	Neg D	Description	Responses	Subsequent Auction	Passed Hand Bidding
1	✓			16+, any distribution	1 0-7, 1 any 4432,4333,4441 or 5m332, 1 4+ , 1NT 4+ , 2 5+ suit no 4+M, 2 5+ and 5+ m, 2 5+ and 5+sidesuit, 2NT 55+ , 3x HH 7th	1 -1 ;1 20+ 1 -1 ;1 (R) 1 -1 /1NT; 2 (R).	
1	✓	1	4	11-13 balanced 4+ unbalanced 10-15 4-4-1-4 10-15	1 might be on three cards, 2 F1+, 2 PRE , 3 PRE, 2 NT natural INV	1 -1x; 1NT- 2 any GT/ 2 any GF. 1 -1M; 2NT- 4+Supp Max or 6+ MAX and 0-1M	
1		5	3	5+, 10-15	2M 5-10 SUPP; 2 0-7 6+suit ; 2NT 4+ support GT+; 3 INV SUPP short suit, 3M PRE, 3oM VOID relay, 4 game rise with support, 4 PREE raise with 1 defensive trick	1M-2nt ; 3 MIN ; 3 MAX and no S/S ; 3 MAX S/S ; 3 MAX S/S ; 3NT MAX S/S oM; 4 new void	Drury. 2 3-c SUPP and max 2 4+ SUPP and max 3 m 6+ and max (see 3 m OP)
1 NT			4	14-16	TRF; 2 both m NF+ or GT BAL; 3m INV 6+ good suit; 3 S/S 31(54) 3 S/S 13(54)		
2		5		10-15 5+ . With 5-card its with an 4-c M.	2 (R), 2M 5+F1, 2NT NAT INV or 5+ GF, 3 5-9, 3 GT with 6+ . 3 GF with good suit	2 -2 ; 2 Any 5-4 with 4-c M; 2 6+ with S/S no side suit; 2NT 6+ with no S/S; 3 6+ 4-c sidesuit min; 3 6+ , 4-c MAX; 3 N MAX 6322, 7222.	
2 *	✓	0		6-card Major	2 P/C; 2 INV+ in NF to ; 2NT @; 3 m F1, 3 P/C; 3 P/C; 4 ask to transfeer; 4 bid suit	2 -2NT; 3 min with ; 3 min with ; 3 max with ; 3 max with .	
2 *		6		5-10 44+M	2 NF; 2 NT @; 3 m NF; 3 M PREE; 4 m NAT	2 -2NT; 3 min; 3 max 44; 3M max 54; 3NT min 55; 4m S/S max 55+	
2 *		5		NV 0-7 5+ V 10-13 6-card	2NT @; 3m F1.		
2 NT	✓			55 , 8-11	3 is or GF+ with a Minor	High Level Bidding	
3 x		6		Preemptive		RKCB 1430, Splinter, 5 NT after RKCB asks for specific kings	
4		6	Preemptive				
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* 4th hand 10-13(14) with 6-card suit