


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		WBF Convention Card			
OVERCALLS (Style; Responses; Reopening)		OPENING LEADS STYLE					
Jump raise=PRE; New suit JUMP=SPL INV+			Lead	In Partner's Suit			
		Suit	3 rd =even; low=odd	3 rd =even; low=odd			
		NT	as above	as above		Category:	Artificial - RED
INT OVERCALL (2ND/4TH Live; Responses; Reopening)		Subsequent	as above; ATT	as above; ATT		NCBO:	SWEDEN
2 nd POS=15-18 HCP, as over 1NT OPEN						Event:	All events
4 th LIVE: 44+ in the unbid suits, destructive						Players:	Håkan STRÄÄF – Jan-Erik THOMASSON
Reopen= 11-16, Almost as over 1NT, No STOP guarantee over 1M		LEADS		SYSTEM SUMMARY		GENERAL APPROACH AND STYLE	
		Lead	Vs. Suit	Vs. NT		Two-way 1♣ opening: 10-12 HCP (Semi)BAL (possibly (4441) or 5♣(431)) OR 17+ HCP UNBAL/18+HCP BAL	
		Ace	AKx(+), Ax(+)	Same		4-card M; 1♦/1M opener may hold longer ♣;	
JUMP OVERCALLS (Style; Responses; Unusual NT)		King	KQ(x)+; KQ(J/10)+; AK	Same; AKJ10(+); AKQx+		Specialised 2-level openings	
1-suit: Weak, 5-card possible; New suit=F1; New suit JUMP=SPL		Queen	QJ10+; QJ(x)+	Same; KQ109(+)		Frequent non-PEN DBL; Frequent ART COMP 2NT bids	
2-suit: UNT: (1M)-2NT=♦+♣; (1m)-2NT=♥+om; Jumps in known suits limit		Jack	J10(x)+	Same		Open light (especially in 3 rd seat)	
Reopen 1-suit: INTERMEDIATE		10	109(x)+; HJ10(+)	Same		1NT Openings: 13-17 HCP; No 4-card M if 13-14 HCP	
Reopen 2NT=NAT (19-21 HCP), 3♣ relay; 3♦ STAYMAN; 3M 5+ INV		9	9x; H109(x)	Same		2-OVER-1 response: No rebid promised	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Hi-x	3 rd =even; low=odd	Same		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Direct CUE= 2-suit: (1m)-2m=♠+♥ or ♠+om; (1M)-2M=OM+m		Lo-x	3 rd =even; low=odd	Same		1♣: See above	
Jumps in known suits limit; 2NT=INV+ and ASK for other suit				SIGNALS IN ORDER OF PRIORITY		MULTI 2♦ (loose weak 2M or 21-22 HCP BAL)	
Jump CUE=Shows a long solid suit and asks for stopper.			Partner's Lead	Declarer's	Discarding	ROMAN 2M: 5+M/4+♣ (11-16 HCP; 4-5½ LTC)	
		Suit: 1 st	Hi=DISCRG	Hi/lo=O	Hi=DISCRG	ROMAN 2NT: 5+♦/4+♣ (11-16 HCP; 4-5½ LTC)	
VS. NT (vs. Strong/Weak; Reopen; PH)		2 nd	Hi/lo=O		Hi/lo=O	Two-suiters: See "Jump overcalls" and "Direct cuebids".	
2♣: ♥+♠, 44+ or 5+m with 4/3 or 3/4 in M; 2♦ advance= no 4-card M		3 rd					
2♦=MULTI weak overcall in M; strong overcall in m or strong overcall		NT: 1 st	Hi=DISCRG	Hi/lo=odd	Hi=DISCRG		
55+ in M+m		2 nd	Hi/lo=O		Hi/lo=O		
2NT advance over 2m=ART, F, INV+		3 rd					
2M: Strong overcall				Signals (including Trump's): A discouraging card may also be a suit preference signal in certain situations. NOTE [2]			
2NT: ♦+♣							
VS. PREEMPTS (Doubles; Cue bids; Jumps; NT bids)						SPECIAL FORCING PASS SEQUENCES	
DBL= T/O THRU 4♦; OPT DBL beyond 4♦		DOUBLES					
(3m)-4m=om+M (55+)		TAKEOUT DOUBLES (Style; Responses; Reopening)					
(3♦)-4♦=both M (55+)		May be light (9-10 HCP) with classic shape					
		Over RDBL: Pass is PEN on the 1-level					
VS. ARTIFICIAL STRONG OPENINGS		CUE-BID promises rebid; RESP DBL after 2♥ < 4♠					
Versus strong 1♣=NOTE[3]		(1x)-DBL-(1y)-2/3y=44/55 in the unbid suits				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Versus Multi 2♦=NOTE[4]		SPECIAL, ART AND COMP DBL/RDBL's					
OVER OPPONENTS' TAKE OUT DOUBLE		NEG DBL THRU 2♠					
New suit on 1-level=F1; 2-level=NF; 2NT INV+ raise; JUMPS=SPLIMIT		1m-(1M)-DBL suggests 4+OM, 8+ HCP					
1♦/1M-(DBL)-pass includes hands which are unsuitable for RDBL and too strong for a NF 2-level bid		Our NEG DBL beyond 2♠ do not imply any special shape, but do suggest a minimum of 9+ HCP				Psychics: Rare	
		COMP DBL: NOTE[1]					

OPENING BID DESCRIPTIONS							
Opening	ART	Min	Neg. Dbl.	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	✓	0	2♠	10-12 HCP (Semi)bal OR 17+ HCP unbal/18+ HCP bal	1♦=0-7, 1M=8+ w 4+M (maybe m-canapé), 2m=8-13 5+ w/o 4+M 2♥=m INV+, 2♠ ART FG	Op will bid P/1x or raise if 10-12, NOTE[5] 2-WAY CB; 2♣ PUP 2♦; 2♦ ART FG	As for unpassed hand except 2M=5+M, 7-9 HCP
1♦		4	2♠	11-16 HCP 4+♦, may hold longer ♣	1NT=6-9 OR 16+; 2♦=10-12; 3♦=6-9; 2NT=13-15 FG raise	2-WAY CB; 2♣ PUP 2♦; 2♦ ART FG, NOTE [6]	SPLIMIT; STENBERG'S 2NT= INV raise
1M		4	2♠	11-16 HCP 4+M may hold longer ♣	1NT=7-11; STENBERG'S 2NT=FG raise	2-WAY CB; 2♣ PUP 2♦; 2♦ ART FG, NOTE [7]	SPLIMIT; STENBERG'S 2NT= INV raise
1NT			2♠	13-17 HCP, if 13-14 no 4-card M	STAYMAN, doesn't promise 4-c M; 2♦ PUP; 2M/2NT/3X=INV; 4m=NAMYATS	NOTE[8]	As for unpassed hand
2♣		6	3♠	11-16 HCP, 6+♣ MIN if side suit	2♦=F1 relay; 2M=F1, 2NT=NAT INV or FG raise	Rebids after 2♣-2♦: 2♥=no M; 2♠ NAT; 2NT=♥	As for unpassed hand
2♦	✓	0		MULTI 2♦ (loose weak 2M OR 21-22 HCP BAL)	2M/3♠=P/C; 2NT=F1; 3m/3♥=FG; 4m=NOTE[9]	ART after 2NT advance NOTE[10]	As for unpassed hand
2M		5		11-16 HCP, 5+M/4+♣, 4-5½ LTC	2NT=F1; 3♣/4M/5♣=to play; 3M/4♣=INV	ART after 2NT advance, NOTE[11]	As for unpassed hand
2NT	✓			11-16 HCP, 5+♦/4+♣, 4-5½ LTC	3♣=FG; 3♦/4♣/5m=to play; 4♦=INV; 3M NAT FG	ART after 3♣ advance, NOTE[12]	As for unpassed hand
3♣		7		11-16, solid/s-solid ♣, NOTE[13]	3♦ asks for stopper		As for unpassed hand
3♦		6		PRE 1 st -2 nd seat 2/3 top honours	3M/4♣=NAT FG; 4M=CUE		As for unpassed hand
3♥		6		PRE disciplined	3♠/3NT/4♠=NAT; 4m=CUE		As for unpassed hand
3♠		6		PRE disciplined	3NT/4♥=NAT; 4m=CUE		As for unpassed hand
3NT	✓			PRE in a 6+m (To play in 4 th)	4m=P/C, 4M=NAT; 4NT=TRF, 5♣=S/T; 5♦=P/C		As for unpassed hand
4♣	✓	0		Solid/semi-solid ♥	4♦=S/T w 1 ace, 4♠=S/T w 2 aces		As for unpassed hand
4♦	✓	0		Solid/semi-solid ♠	4♥=S/T w 1 ace, 4NT=S/T w 2 aces		As for unpassed hand
4M		6		PRE; long side suit possible			As for unpassed hand
4NT	✓			Specific aces	5♣=No ace, 5NT=2 aces, 5♦/5♥/5♠/6♣=Aces in bid suit		
5m		7		PRE			

HIGH LEVEL BIDDING	
Cue: 1 st +2 nd round equally; Q in partner's suit normally not short suit	
RKCB; DOPI (after disturbance under 5 of the trump suit); DEPO (otherwise); ROPI	
Culbertson's 4-5NT; BARON	