

WBF Convention Card

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS		
OVERCALLS (Style; Responses; Reopening)	OPENING LEADS STYLE		
Aggressive 1-level; Sound 2-level	Suit	Lead	In Partner's Suit
Reopening: T/O DBL, Suit=5+suit (down to 7)	NT	3rd=even; low=odd 4th best	3rd=even; low=odd 3rd=even; low=odd
	Subseq	3rd or 5th (from current length)	
	LEADS		
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Lead	Vs. Suit	Vs. NT
2nd: 15-18 BAL (subs auction as after 1NT opening)	Ace	AK, Ax(+), AKx(+)	Same
4th Live: 15-18 BAL (subs auction as after 1NT opening)	King	Top or AKJ10(+)	Same
Reop: 11-16 BAL, no stop guarantees. (Stayman)	Queen	Top or KQ109(+)	Same
P.H Live: 2-suited, normally minors.	Jack	Top or AQJx(+)	Same
	10	Top or HJ10x(+)	Same
	9	Top or H109x(+)	Same
JUMP OVERCALLS (Style; Responses; Unusual NT)	Hi-x	3rd=even; low=odd	Highest (occ. 2nd)
Aggressive style	Lo-x	3rd=even; low=odd	4th best
Weak, 5-card possible			
(1m)-2NT=♥+om, (1M)-2NT=minors	SIGNALS IN ORDER OF PRIORITY		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partners Lead	Declarer's
Aggressive style	Suit: 1st	Hi=DISCRG	Hi/lo=odd
(1m)-cue=♠+♥/om (55+), (1M)-cue=OM+m,	2nd	Hi/lo=odd	Lavinthal
Jump cue=Asks for stopper.	3rd		
	NT: 1st	Hi=DISCRG	Hi/lo=odd
VS. NT (vs. Strong/Weak; Reopen; PH)	2nd	Hi/lo=odd	Smith
ASPTRO (always): DBL=15+ or good defence	3rd	Odd=Hi suit	Lavinthal
Reop: DBL=12+, PH: DBL=minor overcall	Signals (including Trump's): SMITH signal vs. NT		
	On P's K-lead vs 5-level we use Hi=odd.		
VS. PREEMPTS (Doubles; Cue bids; Jumps; NT bids)	DOUBLES		
T/O DBL up to 3), (3M+)-DBL="BAL" 14+	TAKEOUT DOUBLES (Style; Responses; Reopening)		
(2M)-4m=m+OM (55+), (2M)-cue= Good minor overcall or strong 2-suiter	Aggressive 1-level and reopening, Sound 2-level [10]		
(3x)-cue=2-suiter w/ OM+m, (3M)-4m=Best minor w/ T/O-distr	(subs auction: cue=Art-F1)		
(4M)-4NT=any strong 2-suiter			
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ART AND COMP DBL/RDBL's		
Vs big 1♣: P might be strong, D=4+♥, 1♦=4+♠, NT=minors.	ABSOLUTE DBL (showing T/O-distr) [10]		
Vs big 2♣: P might be strong, D=♥+♠ (44+), NT=minors.	SUPP DBL, L/D DBL,		
OVER OPPONENTS' TAKE OUT DOUBLE			
RDBL=any 11+ (F to DBL or openers suit/NT) [11]			
1♣-(DBL): Transfers from 1♦, 1♦-(DBL): Suit/NT=NF,			
1M-(DBL): Transfers from 1NT (suit or L/D w/ supp)			

Category:	Artificial - RED
NCBO:	SWEDEN
Event:	All events
Players:	Mats SJÖBERG – Olof BERGSTRÖM
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
ZWAN	An natural but aggressive system with Swedish club and 5-cards major. Most of the opening bids are natural but the subsequent auction might be ART.
1NT Openings: 14-16	
2 OVER 1 Responses: Mostly ART	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
No BROWN STICKER	
but:	
1♣ = Bal 11-13 or any 17+ [Mostly ART responses]	
2♦ = 11-16 w/ 4414/4405/3415/4315	
2NT= 10-13 w/ both minors (55+)	
SPECIAL FORCING PASS SEQUENCES	
1x-(DBL)-RDBL: F to DBL or at least 2x (1NT if m)	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
1♦ FREQ with 4♦ and 5+♣	
Tend to pass COMP DBL at 3-level when BAL	
Psychics: Rare	

OPENING BID DESCRIPTIONS							
Opening	ART	Min.	Neg Dble t	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	Yes	0	3♦	11-13 BAL (SEMIBAL) 17+, any distr	1♦=0-7, 1♥=8+ w/ 4+♠ OR BAL 12+, 1♠=8+ w/ 4+♥, 1NT=NAT 8-11 w/o 4+♠, 2m=NAT 8-11 w/o 4+M, 2M=ART FG w/o 4+M [1]	Mostly ART.	Same but: 2x=NF, 5+suit
1♦		4	4♦	11-16, 4+♦ (occ. 4♦5+♣)	1NT=7-10 OR FGR, 2♦=10-15 w/ supp, 2NT=NAT INV, 3♦=PRE, 3♣=8-10 w/ supp, [2]	ART after 1)-1NT 1♦-1M -2♣=may be longer ♣ 2NT by responder = ART F1	Same but: 2x=NF, 5+suit
1♥		5	3♦	11-16, 5+♥	2♣=NAT F1 or FGR, 2♥=6-10 w/ supp, 2NT=13+ w/ supp, 3♥=PRE, 3m=Bergen raises, [3]	ART after 1♥-2♣ 2NT by responder = ART F1	Same but: 2x=NF 5+suit
1♠		5	3♥	11-16, 5+♠	2♣=NAT F1 or FGR, 2♦=TRF w/ 5+♥, 2♥=5+♦, 2♠=6-10 w/ supp, 2NT=13+ w/ supp, 3♠=PRE, 3m=Bergen raises, [4]	ART after 1♠-2new 2NT by responder = ART F1	Same but: 2x=NF 5+suit
1NT			3♦	14-16, BAL	2♣=F1-stayman, 2♦/♥=TRF, 2♠=ART w/o M, 2N=ASK for xx, 3m=FG w/ 6+suit, 3M=S/S w/ three-suiter, 4m=SA Texas. [5]	1NT-2♦-2♠/N=max w/ SUPP 1NT-2♥-2N=max w/ SUPP	Same.
2♣		5	3♠	11-16, 6+♣ 11-16, 5♣+4M	2♦=F1-relay, 2M=F1 w/ 5+M, 2NT=Inv BAL or FG w/ supp. [6]	2♣-2♦: ART 2♣-2NT:ART	2)=same, 2M=NF 5+suit Jump=SPL
2♦	Yes	0		11-16, 4414/4405/3415/4315.	2NT=F1-relay, 3♦=Inv w/ 44+ in M. [7]	2♦-2NT:ART	
2M		6		6-10, 6+M (occ. 0-10 w/ 5+M)	2NT=F1-relay(inv+), suit=F1 w/ 5+suit.	2M-2NT: ART	Same but: 2/3x=NF
2NT				10-13, minors (55+)	3m = Pref. 4m = INV, 3[= NAT or RELAY, [8]	2NT-3♥:ART	Same
3m		6		PRE (Strong/NAT in 4th)	Natural	3♥=stop, 3♠=Asks for ♠-stop	Same
3M		6		PRE (Strong/NAT in 4th)	See High Level Bidding.	See High Level Bidding	New suit L/D
3NT	Yes			PRE in a 6+m (To play in 4th)	4m=P/C, 4M=control	P/C or High Level Bidding	P/C or L/D
4♣	Yes	0		Semisolid/solid ♥	4♦=S/T.	See High Level Bidding	New suit L/D
4♦	Yes	0		Semisolid/solid ♠	4♥=S/T	See High Level Bidding	New suit L/D
4M		6		PRE	See High Level Bidding	See High Level Bidding	New suit L/D
4NT	Yes			Asks for specific aces	5♣=No A, suit=that A, 5NT=2 aces, 6♣=♣A		
5m		7		PRE	See High Level Bidding	See High Level Bidding	New suit L/D
HIGH LEVEL BIDDING [9]							
Controls: Up the line, 1st/2nd round equally but not shortness in p's suit							
4NT: RKC-1430 (reduced if m-trump). SLAB/CB in relay sequences.							
SPLINTER, 5 OVER TRUMP, BARON, BW 4A.							
LAST TRAIN, DBL is regressive, "Pass and pull" is SLAM TRY							